

Name _____ Period _____

Implement Worksheet 22

PROJECT BETA TEST

Rank and comment on each item, 5 being the highest and 1 the lowest.

1. Does the project use good design principles? (color, theme, organization, etc.)
- | | | | | |
|---|---|---|---|---|
| 5 | 4 | 3 | 2 | 1 |
|---|---|---|---|---|

COMMENTS:

2. How easy is it to find your way and navigate to different areas of the project?
- | | | | | |
|---|---|---|---|---|
| 5 | 4 | 3 | 2 | 1 |
|---|---|---|---|---|

COMMENTS:

- 3 Graphics and video (if applicable)
Do the graphics and video help explain what is being taught ?
- | | | | | |
|---|---|---|---|---|
| 5 | 4 | 3 | 2 | 1 |
|---|---|---|---|---|

COMMENTS:

4. Do the instructions and text explain what is being taught so it is easy to understand? (This IS instructional, isn't it?)
- | | | | | |
|---|---|---|---|---|
| 5 | 4 | 3 | 2 | 1 |
|---|---|---|---|---|

COMMENTS:

5. Interaction: Does the project give students chances to practice what has been taught?
- | | | | | |
|---|---|---|---|---|
| 5 | 4 | 3 | 2 | 1 |
|---|---|---|---|---|

COMMENTS:

Name _____ Period _____

Implement Worksheet 22 (continued)
PROJECT BETA TEST

6. Would you use the project if you had to study for the subject? Explain why or why not.

5 4 3 2 1

COMMENTS:

List 3 or more things you like about this project:

If you were to redesign the project, list 3 or more changes you would suggest to make it better.

Name 3 things you learned from the project. Describe what they are about.

Met deadline to complete project on time: Yes ____ No ____

Approved by _____ Date _____

Approved by _____ Date _____